

BLASM

Blasm.exe - Help

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What is Blasm.exe?

It's a separate assembler, 100% compatible with the built-in assembler in BLASM IDE.

Why Blasm.exe?

If you're developing your own IDE and want to use BLASM for assembling code, then this is a more flexible choice, instead of opening the BLASM IDE and then assemble your code.

How do I use it?

Double-click to execute Blasm.exe. Set filenames by clicking the blue links. Click "Build" to assemble the Main Source. You can load file and assembler settings from a configuration file. Blasm will normally look for "asmcfg.ini" in the Blasm root folder, but you can use a different file by entering the filename after Blasm.exe (parameter):

```
blasm c:\blasm\myconfig.ini
```

Configuration files

Use them to set up all filenames if you don't want to do this everytime you start Blasm.exe. Here is all commands you can use in your configuration files (other words will be ignored):

Command	Description
mainsource= filename	Set Main Source
initsource= filename	Set Initial Data Source
endsource= filename	Set End Data Source
outputfile= filename	Set Output File
autostart= true/false	If True, the assembling will start automatically
autoclose= true/false	If True, the program will exit automatically
showinfo= true/false	Shows information, like lines, numbers, files,... (Note! This slows down the assembler speed, but is useful when trying to find bugs (if loops hangs, etc.))